

EDIUS 11

Software Version 11.12.15797 – Release Notes – December 2024

New Features

EDIUS

- Supports sorting from the context menu in the Bin and Mync windows
- Supports start searching clips with [Ctrl] + [F] Key combination in the Bin window in the same way as [F3] key
- Improved the performance of opening a project
- Added a feature to prevent other users from operating jobs issued by the current user
**By default, operations on other users' jobs are prohibited.
To change the setting, see [here](#).
- Improved timing for tab switching when hovering the mouse cursor over a tab of the palette during drag and drop
- Improved update speed of the Bin window when the current folder contains a lot of clips sharing a single source file

Mync

- Supports start searching assets with [Ctrl] + [F] Key combination and [F3] key
- Added a feature to prevent other users from operating jobs issued by the current user
**By default, operations on other users' jobs are prohibited.
To change the setting, see [here](#).
- [Search] folder in each project is now hidden if it does not contain any search result folder
**[Search] folder is just for containing search result folders*
- Supports moving columns in detailed view

Fixed Issues

EDIUS

- When adding clips to the Bin window with "Open" dialog, metadata set on the dialog is ignored
- Changes made to some properties in the Properties dialog are not reflected in the Bin window
- "Alpha" column in the Bin window does not show anything for a clip with alpha channel just after the clip is exported with [Add to Bin] option and added to the Bin

- There is a case where an existing project is opened repeatedly without saving it, it will be registered to Mync as a new project each time it is opened
- Some keyboard operations do not work in the Bin, Mync and Job windows
- When a clip is duplicated or moved by using copy and paste or cut and paste in the Bin, on/off of the indicator on the created or moved clip that shows if it is used in a timeline sequence is not correct
- Clips cannot be registered by dragging and dropping from the Mync window to the Bin window
- When selecting multiple clips in the Bin window with [Ctrl] + mouse click, occasionally highlighting of selected clips turned off incorrectly
- When opening a project created with an older generation of EDIUS, occasionally names of timeline sequences are changed (SFDC00893758)
- An unavailable menu “User Registration...” appears
- Duration values shown on clips are always lengths of their sources when display mode is Tile
- If the timeline is exported with [Add to Bin] option, there are cases where wrong values appear for some properties of the registered clip until the Bin window is refreshed
- There are cases where the metadata of clips stored in the database are not updated and no longer match the metadata of the original files
- Saving a project fails after leaving EDIUS idle for a while if the project is in a remote folder (SFDC00867300)
- The output of NDI channel “EDIUS - AUTOMATIC” does not update properly after switching the active sequence from the current to another
- In and out points set in the Player for a growing clip are not saved
- Properties view is not updated immediately when a clip is selected in the Bin window
- When expanding a growing clip on the timeline, it always behaves as if the insert mode even in the overwrite mode (SFDC00893397)
- Certain MP4 clips are not played properly with Intel Quick Sync Video hardware decoding
- When exporting an MXF file is aborted with [Keep the created file when aborted] option unchecked, there is a case that a garbage file remains if [Create the index file for simul edit] option is checked
**[Keep the created file when aborted] option is no longer unchecked if [Create the index file for simul edit] option is checked.*
- Occasionally HLS clips on the timeline cannot be extended beyond certain points (SFDC00892195)
- Timecode stored in MOV files does not comply with the standards
- There is a case where EDIUS generates proxies with inaccurate color (SFDC00893359)
**Existing proxies will need to be regenerated because they will not be fixed automatically. See [here](#) for instructions.*

Mync

- When selecting a file in the [Import/Registration] tab, if the frame size, latitude, longitude, etc. cannot be obtained from the file, those values are displayed as 0
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- ESC key does not work as cancel at text fields in the Properties pane
- Occasionally a project is created that cannot be deleted from Mync
- Offline assets in certain projects do not appear in the Offline Asset node
- Certain messages are in English even though another language is selected
- Mync does not restore assets whose types are not supported to be previewed by Mync like title assets from offline
- There are cases where the metadata of assets stored in the database are not updated and no longer match the metadata of the original files
- Properties pane is not updated immediately when an asset is selected
- Certain MP4 assets are not played with Intel Quick Sync Video hardware decoding
- When a transcode job to MXF file is aborted, there is a case where a garbage file remains
- Timecode stored in MOV files does not comply with the standards